



الجامعة الإسلامية العالمية ماليزيا
INTERNATIONAL ISLAMIC UNIVERSITY MALAYSIA
يُؤْتِي الْعِلْمَ حُجْرًا مَكِينًا
Garden of Knowledge and Virtue



Ta'LeEM
Integrated Teaching and Learning
Environment System

PicTL
2021



UPM
UNIVERSITI PUTRA MALAYSIA
BERILMU BERBAKTI

iTa'LeEM Training for Clinical Specialist Lecturers of Kulliyyah of Medicine

**NOUR EL HUDA ABD RAHIM, NORAIHAN MAT HARUN, MOHD FADLY MOHD NOOR,
HAZULIN MOHD RADZUAN, SORAYA ISMAIL, WAN FATEIN NABEILA WAN OMAR,
NORBAYAH MOHAMED BAKRIM.**

**DEPARTMENT OF BASIC MEDICAL SCIENCES, KULLIYAH OF MEDICINE,
INTERNATIONAL ISLAMIC UNIVERSITY MALAYSIA.**

About us



Asst. Prof. Dr.
Norbaiyah Mohamed Bakrim



Asst. Prof. Dr.
Hazulin Mohd Radzuan



Asst. Prof. Dr.
Noraihan Mat Harun



Asst. Prof. Dr.
Mohd Fadly Mohd Noor



Asst. Prof. Dr.
Wan Fatein Nabeila Wan Omar



Asst. Prof. Dr.
Nour El Huda Abd Rahim



Asst. Prof. Dr.
Soraya Ismail

Challenges



▶ Treating patients



▶ Giving lecture



▶ Bedside teaching



▶ Conducting exams



Ta'LeEM

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LEADING THE WAY

KHALĪFAH • AMĀNAH • IQRA' • RAHMATAN LIL-ĀLAMĪN



KULLIYAH OF MEDICINE (KOM), INTERNATIONAL ISLAMIC UNIVERSITY MALAYSIA (IIUM)

Synchronous Online Assessment via iTa'LeEM Quiz & Essay

Department Basic Medical Sciences
Preclinical medical students
(Year 1 & 2)



Clinical Departments
Clinical year medical students
(Year 3,4 & 5)

Knowledge Transfer

Value Added



Online training via Zoom platform



MCQ & OSCE



Hands-on in Breakout Rooms



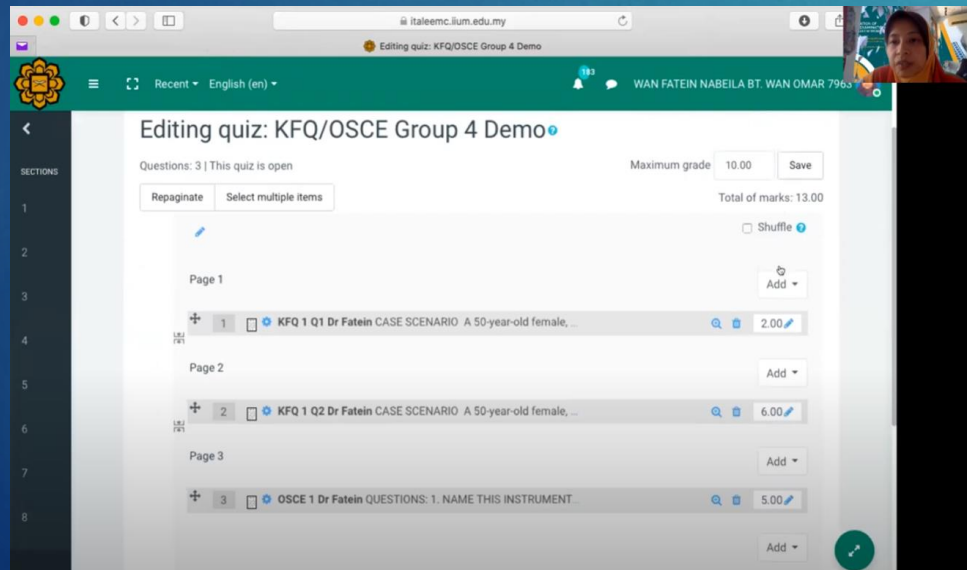
Video recording provided



Ebook manual as reference



Online Training via



I-T'ALEEM SERIES

HOW TO USE 'MANUAL GRADING' FEATURES IN I-T'ALEEM

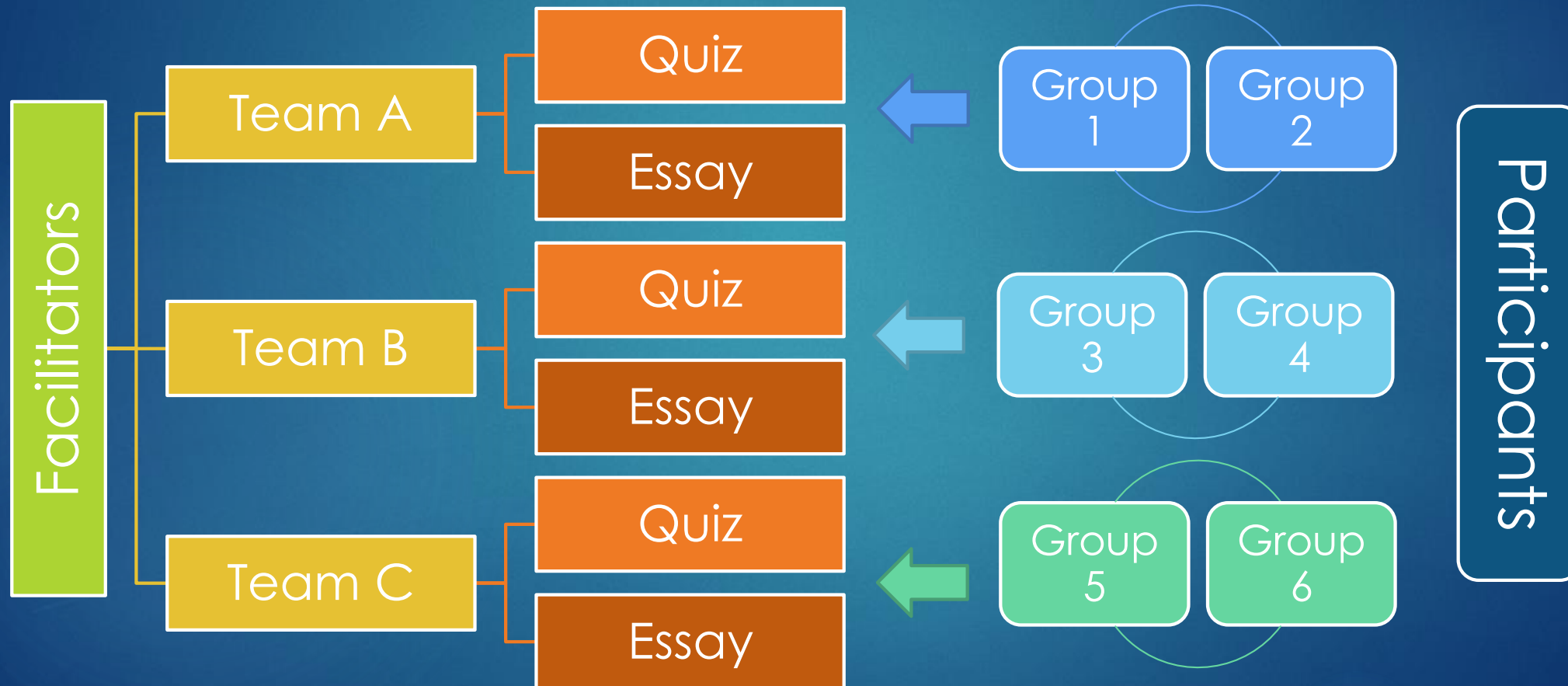
WORKSHOP ON PREPARATION OF ONLINE EXAMINATION VIA I-T'ALEEM

FRIDAY 13 AUG 2021

ORGANISED BY:
REMOTE TEACHING & LEARNING (RTL) EXAM UNIT
DEPT OF BASIC MEDICAL SCIENCES
KULLIYAH OF MEDICINE
INTERNATIONAL ISLAMIC UNIVERSITY MALAYSIA

PREPARED BY: DR MOHD FADLY MOHD NOOR

Hands-on in Breakout Rooms



Ebooks

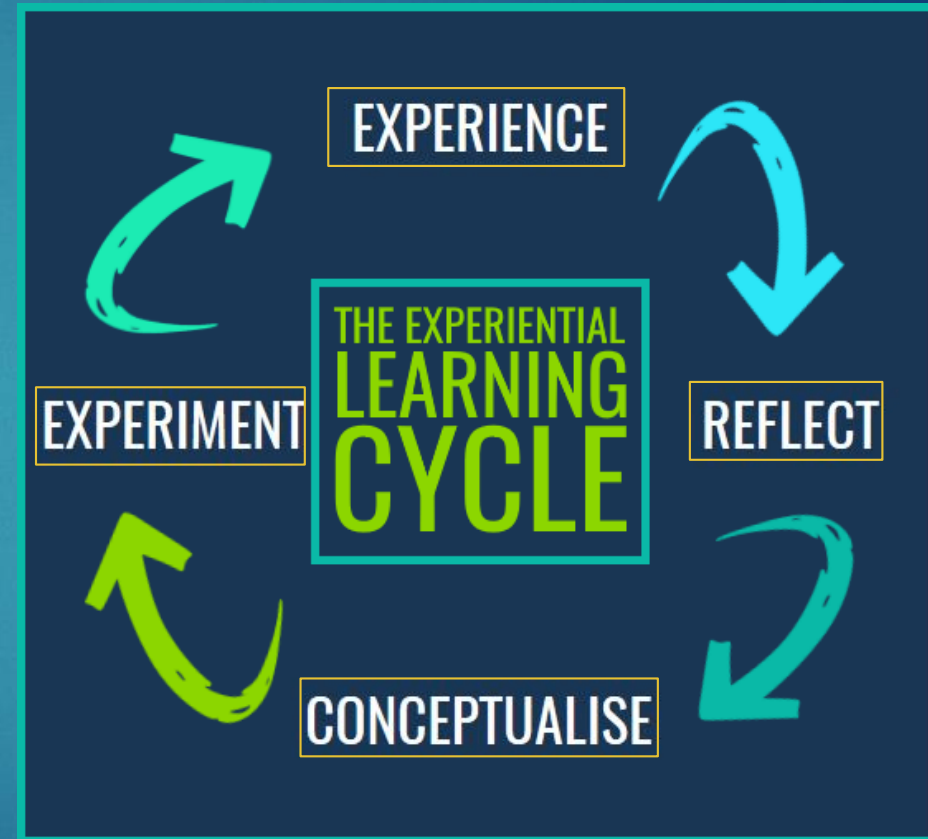


Department of Basic Medical Sciences, Kulliyah of Medicine & Centre for Professional Development
International Islamic University Malaysia

Experiential Learning in Digital Education

“ I hear and I forget,
I see and I remember,
I do and I understand
- Confucius - ”

- ▶ “Learners engaged in the experiential learning were able to retain the knowledge they had acquired several weeks after” – Flores et al. (2021)
- ▶ “Experiential learning can build highly effective and functioning teams in an organization” – Forto, (2021)



Reviews Received



Positive feedback

More confident

Hands-on helps

Commercial Potential

Mission	<ul style="list-style-type: none">• Knowledge-sharing training and Ebook manual
Target market	<ul style="list-style-type: none">• Medical lecturers at KOM IIUM
Product	<ul style="list-style-type: none">• No cost – high value
Competitors	<ul style="list-style-type: none">• Other Kulliyyah
Marketing strategies	<ul style="list-style-type: none">• Deputy Dean (Academic & Internalisation), KOM & Centre for Professional Development, IIUM
Business ownership	<ul style="list-style-type: none">• Department of Basic Medical Sciences, KOM

Impact

Shorten the learning curve

- ▶ No need for trial-and-error learning

Paperless

- ▶ Environmentally friendly
- ▶ Fast correction for any mistakes

Less time consuming

- ▶ Calculation of the marks
- ▶ Statistical analysis of the questions

Acknowledgement

- ▶ **Prof. Dr. Mohd Aznan Md Aris**, Deputy Dean (Academic & Internalisation), Kulliyah of Medicine, International Islamic University Malaysia
- ▶ **Prof. Dr. Sirajudeen K.N.S.**, Head of Department of Basic Medical Sciences, Kulliyah of Medicine, International Islamic University Malaysia
- ▶ **Assoc. Prof. Dr. Mira Kartiwi**, Director of Centre for Professional Development, International Islamic University Malaysia



References

- ▶ Flores, R., Namin, A. S., Tavakoli, N., Siami-Namini, S., & Jones, K. S. (2021). Using experiential learning to teach and learn digital forensics: Educator and student perspectives. *Computers and Education Open*, 2, 100045.
- ▶ Gentry, J. W. (1990). What is experiential learning. *Guide to business gaming and experiential learning*, 9, 20.
- ▶ Forto, R., & Bell, K. (2020). A Problem in Communication.

Thank You!

